

Medie, mediana e moda

In[1]:=

```
Media[X_List] := Apply[Plus,X]/Length[X]  
Media[x__] := Media[{x}]
```

In[3]:=

```
Media[x[1],x[2],x[3],x[4]]
```

Out[3]=

$$\frac{x[1] + x[2] + x[3] + x[4]}{4}$$

In[4]:=

```
Sum[(x - x[i])^2,{i,1,4}]
```

Out[4]=

$$(x - x[1])^2 + (x - x[2])^2 + \\ (x - x[3])^2 + (x - x[4])^2$$

In[5]:=

```
D[%,x]
```

Out[5]=

$$2(x - x[1]) + 2(x - x[2]) + \\ 2(x - x[3]) + 2(x - x[4])$$

In[6]:=

```
Solve[% == 0,x]
```

Out[6]=

$$\left\{ \left\{ x \rightarrow \frac{x[1] + x[2] + x[3] + x[4]}{4} \right\} \right\}$$

In[7]:=

```
D[%%,x] /. %[[1]]
```

Out[7]=

8

In[8]:=

```
MediaGen[e_][X_List] := Media[X^e]^(1/e)
```

```
MediaGen[e_][x__] := MediaGen[e][{x}]
```

In[10]:=

```
MediaArm := MediaGen[-1]
```

```
MediaQuad := MediaGen[2]
```

In[12]:=

```
MediaArm[x[1],x[2],x[3],x[4]]
```

Out[12]=

$$\frac{4}{\frac{1}{x[1]} + \frac{1}{x[2]} + \frac{1}{x[3]} + \frac{1}{x[4]}}$$

In[13]:=

```
MediaQuad[x[1],x[2],x[3],x[4]]
```

Out[13]=

$$\frac{\text{Sqrt}[x[1]^2 + x[2]^2 + x[3]^2 + x[4]^2]}{2}$$

In[14]:=

```
MediaGeom[X_List] :=
```

```
  Apply[Times,X]^(1/Length[X])
```

```
MediaGeom[x__] := MediaGeom[{x}]
```

In[16]:=

```
MediaGeom[x[1],x[2],x[3],x[4]]
```

Out[16]=

$$(x[1] x[2] x[3] x[4])^{1/4}$$

In[17]:=

```
dati = Table[Random[Real,10],{1000}];
```

In[18]:=

```
{Media[dati],MediaQuad[dati],  
MediaGeom[dati]}
```

Out[18]=

```
{5.06127, 5.82622, 3.725726770147483}
```

In[19]:=

```
MediaPesata[X:{{_,_}..}] :=  
Sum[X[[i,1]] X[[i,2]],{i,Length[X]}] /  
Sum[X[[i,2]],{i,Length[X]}]  
MediaPesata[xp:{{_,_}..}] :=  
MediaPesata[{xp}]
```

In[21]:=

```
MediaPesata[{x[1],p[1]},  
          {x[2],p[2]},  
          {x[3],p[3]}]
```

Out[21]=

```
p[1] x[1] + p[2] x[2] + p[3] x[3]  
      p[1] + p[2] + p[3]
```

In[22]:=

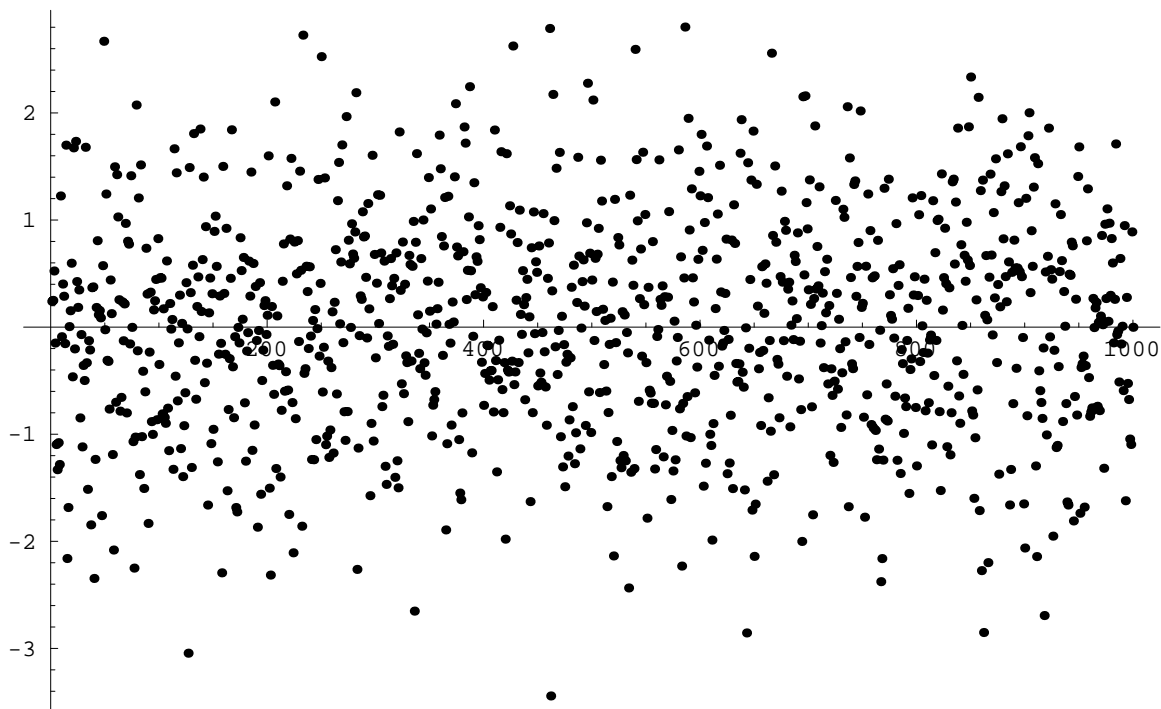
```
RandomGauss[med_,var_] :=  
med + Cos[2 Pi Random[]] *  
      Sqrt[-2 Log[Random[]]] var
```

In[23]:=

```
dati = Table[RandomGauss[0,1],{1000}];
```

```
In[24]:=
```

```
ListPlot[dati]
```



```
Out[24]=
```

```
-Graphics-
```

```
In[25]:=
```

```
Mediana[X_List] :=  
Sort[X][[IntegerPart[Length[X]/2]]]
```

```
In[26]:=
```

```
Mediana[dati]
```

```
Out[26]=
```

```
0.0278943
```

```
In[27]:=
```

```
Moda[X_List] :=  
First[Last[Sort[Split[Sort[X]]]]]
```

```
General::spell:
```

```
Possible spelling error: new symbol  
name "Moda" is similar to existing  
symbols {Mod, Mode}.
```

In[28]:=

Moda[dati]

Out[28]=

2.80203

In[29]:=

Moda[Round[dati]]

Out[29]=

0

Diverse definizioni del fattoriale

In[30]:=

```
FattDo[n_Integer] :=  
  Module[{p = 1}, Do[p = p i, {i, n}]; p]
```

In[31]:=

```
FattWhile[n_Integer /; n >= 0] :=  
  Module[{i = 1, p = 1},  
    While[i <= n, p = p i; i = i + 1]; p]
```

In[32]:=

```
FattMat[n_Integer] := Product[i, {i, 1, n}]
```

In[33]:=

```
FattRic[n_Integer /; n >= 0] :=  
  If[n == 0, 1, n FattRic[n - 1]]
```

In[34]:=

```
Fatt[0] := 1  
Fatt[n_Integer /; n > 0] := n Fatt[n - 1]
```

In[36]:=

```
{FattDo[5], FattWhile[5],  
 FattMat[5], FattRic[5], Fatt[5]}
```

Out[36]=

```
{120, 120, 120, 120, 120}
```

```
In[37]:=
```

```
{Timing[FattDo[500];],  
 Timing[FattWhile[500];],  
 Timing[FattMat[500];],  
 Timing[FattRic[500];],  
 Timing[Fatt[500];]} // TableForm
```

```
$RecursionLimit::reclim:  
 Recursion depth of 256 exceeded.
```

```
$RecursionLimit::reclim:  
 Recursion depth of 256 exceeded.
```

```
Out[37]//TableForm=
```

```
0.0166667 Second Null  
0.0166667 Second Null  
0.0166667 Second Null  
0.0333333 Second Null  
0.0333333 Second Null
```

```
In[38]:=
```

```
? $RecursionLimit
```

```
$RecursionLimit gives the current limit  
on the number of levels of recursion  
that Mathematica can use.
```

```
In[39]:=
```

```
$RecursionLimit = 2000;
```

```
In[40]:=
```

```
{Timing[FattDo[1000];],  
 Timing[FattWhile[1000];],  
 Timing[FattMat[1000];],  
 Timing[FattRic[1000];],  
 Timing[Fatt[1000];]} // TableForm
```

```
Out[40]//TableForm=
```

0.0333333	Second	Null
0.05	Second	Null
0.	Second	Null
0.0833333	Second	Null
0.05	Second	Null

Diverse definizioni di MCD

In[41]:=

```
MCD[n_Integer,m_Integer] :=  
  If[n == 0,Abs[m],MCD[Abs[m - n],n]]
```

In[42]:=

```
MCD[24,36]
```

Out[42]=

```
12
```

In[43]:=

```
MCD[24,36,40]
```

Out[43]=

```
MCD[24, 36, 40]
```

In[44]:=

```
MCD[x_Integer] := Abs[x]  
MCD[x_,y_,z_] := MCD[x,MCD[y,z]]
```

In[46]:=

```
{MCD[24],MCD[24,36],MCD[24,36,40]}
```

Out[46]=

```
{24, 12, 4}
```

In[47]:=

```
MCD[3,10000]
```

```
$IterationLimit::itlim:  
  Iteration limit of 4096 exceeded.
```

Out[47]=

```
Hold[MCD[Abs[3 - 5905], 5905]]
```

In[48]:=

```
? $IterationLimit
```

```
$IterationLimit gives the maximum length  
of evaluation chain used in trying to  
evaluate any expression.
```

In[49]:=

```
$IterationLimit = 100000;
```

In[50]:=

```
MCD[3,10000]
```

Out[50]=

```
1
```

In[51]:=

```
MCDMod[n_Integer] := Abs[n]
```

```
SetAttributes[MCDMod, {Flat, OneIdentity}]
```

```
MCDMod[n_Integer, m_Integer] :=
```

```
  If[n == 0, Abs[m], MCDMod[Mod[m, n], n]]
```

In[54]:=

```
{MCDMod[24], MCDMod[24, 36],  
 MCDMod[24, 36, 40]}
```

Out[54]=

```
{24, 12, 4}
```

In[55]:=

```
Divisors[24]
```

Out[55]=

```
{1, 2, 3, 4, 6, 8, 12, 24}
```

In[56]:=

```
MCDDiv[n_Integer, m_Integer] :=
```

```
  Max[Intersection[Divisors[n],  
                   Divisors[m]]]
```

In[57]:=

```
MCDDiv[24, 36]
```

Out[57]=

```
12
```

```
In[58]:=
MCDDiv[n__Integer] :=
  Max[Apply[Intersection,
           Map[Divisors, {n}]]]
```

```
In[59]:=
{MCDDiv[24], MCDDiv[24, 36],
 MCDDiv[24, 36, 40]}
```

```
Out[59]=
{24, 12, 4}
```

```
In[60]:=
{Timing[GCD[123456, 12]],
 Timing[MCD[123456, 12]],
 Timing[MCDMod[123456, 12]],
 Timing[MCDMod[123456, 12]]} // TableForm
```

```
Out[60]//TableForm=
```

0. Second	12
0.866667 Second	12
0. Second	12
0. Second	12

Principi di equivalenza

In[61]:=

```
IPrinceEq[m1_ == m2_, esp_] :=  
  m1 + esp == m2 + esp
```

In[62]:=

```
IIPrinceEq[m1_ == m2_, esp_] :=  
  m1 esp == m2 esp
```

General::spell1:

Possible spelling error: new symbol
name "IIPrinceEq"
is similar to existing symbol
"IPrinceEq".

In[63]:=

```
a x + b == 0
```

Out[63]=

```
b + a x == 0
```

In[64]:=

```
IPrinceEq[%, -b]
```

Out[64]=

```
a x == -b
```

In[65]:=

```
IIPrinceEq[%, 1/a]
```

Out[65]=

```
x == - $\frac{b}{a}$ 
```

In[66]:=

```
SplitEq[e1_ e2_ == 0] :=  
  e1 == 0 || e2 == 0
```

In[67]:=

$$a x^2 + b x + c == 0$$

Out[67]=

$$c + b x + a x^2 == 0$$

In[68]:=

IIPrincEq[%,4 a]

Out[68]=

$$4 a (c + b x + a x^2) == 0$$

In[69]:=

MapAt[Expand,%,1]

Out[69]=

$$4 a c + 4 a b x + 4 a^2 x^2 == 0$$

In[70]:=

IPrincEq[%,b^2 - 4 a c]

Out[70]=

$$b^2 + 4 a b x + 4 a^2 x^2 == b^2 - 4 a c$$

In[71]:=

MapAt[Factor,%,1]

Out[71]=

$$(b + 2 a x)^2 == b^2 - 4 a c$$

In[72]:=

**% /. {b + 2 a x -> y,
b^2 - 4 a c -> d^2}**

Out[72]=

$$y^2 == d^2$$

In[73]:=

```
IPrinceEq[%,-d^2]
```

Out[73]=

$$-d^2 + y^2 == 0$$

In[74]:=

```
MapAt[Factor,%,1]
```

Out[74]=

$$-((d - y) (d + y)) == 0$$

In[75]:=

```
IIPrinceEq[%,-1]
```

Out[75]=

$$(d - y) (d + y) == 0$$

In[76]:=

```
SplitEq[%]
```

Out[76]=

$$d - y == 0 \ || \ d + y == 0$$

In[77]:=

```
Map[IPrinceEq[#, -d]&, %]
```

Out[77]=

$$-y == -d \ || \ y == -d$$

In[78]:=

```
MapAt[IIPrinceEq[#, -1]&, %, 1]
```

Out[78]=

$$y == d \ || \ y == -d$$

In[79]:=

```
% /. {y -> b + 2 a x,  
      d -> Sqrt[b^2 - 4 a c]}
```

Out[79]=

$$b + 2 a x == \text{Sqrt}[b^2 - 4 a c] \quad ||$$
$$b + 2 a x == -\text{Sqrt}[b^2 - 4 a c]$$

In[80]:=

```
Map[IPrinceEq[#, -b]&, %]
```

Out[80]=

$$2 a x == -b + \text{Sqrt}[b^2 - 4 a c] \quad ||$$
$$2 a x == -b - \text{Sqrt}[b^2 - 4 a c]$$

In[81]:=

```
Map[IIPrinceEq[#, 1/(2 a)]&, %]
```

Out[81]=

$$x == \frac{-b + \text{Sqrt}[b^2 - 4 a c]}{2 a} \quad ||$$
$$x == \frac{-b - \text{Sqrt}[b^2 - 4 a c]}{2 a}$$

In[82]:=

```
SolveEq[x_^n_Integer == c_] :=  
  If[OddQ[n],  
    x == c^(1/n),  
    x == c^(1/n) || x == -c^(1/n)]
```

In[83]:=

%71

Out[83]=

$$(b + 2 a x)^2 == b^2 - 4 a c$$

In[84]:=

SolveEq[%]

Out[84]=

$$b + 2 a x == \text{Sqrt}[b^2 - 4 a c] \quad ||$$

$$b + 2 a x == -\text{Sqrt}[b^2 - 4 a c]$$

In[85]:=

Map[IPrinceEq[#, -b]&, %]

Out[85]=

$$2 a x == -b + \text{Sqrt}[b^2 - 4 a c] \quad ||$$

$$2 a x == -b - \text{Sqrt}[b^2 - 4 a c]$$

In[86]:=

Map[IIPrinceEq[#, 1/(2 a)]&, %]

Out[86]=

$$x == \frac{-b + \text{Sqrt}[b^2 - 4 a c]}{2 a} \quad ||$$

$$x == \frac{-b - \text{Sqrt}[b^2 - 4 a c]}{2 a}$$

Insiemi e relazioni

In[87]:=

```
Insieme[x___] :=  
  Module[{sx = Union[{x}]},  
    Apply[Insieme,sx] /; sx != {x}]
```

In[88]:=

```
X = Insieme[0,1,2,3]
```

Out[88]=

```
Insieme[0, 1, 2, 3]
```

In[89]:=

```
Y = Insieme[0,-1,-2,-3]
```

Out[89]=

```
Insieme[-3, -2, -1, 0]
```

In[90]:=

```
ElementoQ[x_,  
  Insieme[a____,x_,z____]] := True  
ElementoQ[_ ,Insieme[____]] := False
```

In[92]:=

```
ElementoQ[1,X]
```

Out[92]=

```
True
```

In[93]:=

```
ElementoQ[x,X]
```

Out[93]=

```
False
```

In[94]:=

```
ContenutoQ[A_Insieme,B_Insieme] :=  
  Apply[And,Map[ElementoQ[# ,B]&,A]]
```

```
In[95]:=
```

```
ContenutoQ[Insieme[],X]
```

```
Out[95]=
```

```
True
```

```
In[96]:=
```

```
ContenutoQ[X,X]
```

```
Out[96]=
```

```
True
```

```
In[97]:=
```

```
ContenutoQ[X,Y]
```

```
Out[97]=
```

```
False
```

```
In[98]:=
```

```
SetAttributes[{Unione,Intersezione},  
{Flat,OneIdentity,Orderless}]
```

```
General::spell1:
```

```
Possible spelling error: new symbol  
name "Unione"  
is similar to existing symbol  
"Union".
```

```
In[99]:=
```

```
Unione[Insieme[x____],  
Insieme[y____]] := Insieme[x,y]
```

```
In[100]:=
```

```
Intersezione[A_Insieme,B_Insieme] :=  
Select[A,ElementoQ[#,B]&]
```

```
In[101]:=
```

```
Unione[X,X]
```

```
Out[101]=
```

```
Insieme[0, 1, 2, 3]
```

```

In[102]:=
  Unione[X,Y]
Out[102]=
  Insieme[-3, -2, -1, 0, 1, 2, 3]
In[103]:=
  Intersezione[X,X]
Out[103]=
  Insieme[0, 1, 2, 3]
In[104]:=
  Intersezione[X,Y]
Out[104]=
  Insieme[0]
In[105]:=
  Prodotto[A_Insieme,B_Insieme] :=
    Flatten[Outer[ {#1,#2}&,A,B]]
In[106]:=
  Prodotto[Insieme[],X]
Out[106]=
  Insieme[]
In[107]:=
  Prodotto[X,X]
Out[107]=
  Insieme[{0, 0}, {0, 1}, {0, 2}, {0, 3},
    {1, 0}, {1, 1}, {1, 2}, {1, 3},
    {2, 0}, {2, 1}, {2, 2}, {2, 3},
    {3, 0}, {3, 1}, {3, 2}, {3, 3}]
In[108]:=
  RelQ[R_] := MatchQ[R,Insieme[ {_,_}...]]

```

```

In[109]:=
  Rel1 = Select[Prodotto[X,X],
    (#[[2]] == Mod[#[[1]],2])&]
Out[109]=
  Insieme[{0, 0}, {1, 1}, {2, 0}, {3, 1}]
In[110]:=
  Rel2 = Select[Prodotto[X,X],
    (#[[2]] - #[[1]] == 1)&]
Out[110]=
  Insieme[{0, 1}, {1, 2}, {2, 3}]
In[111]:=
  Rel3 = Select[Prodotto[X,X],
    (Mod[#[[2]] - #[[1]],2] == 0)&]
Out[111]=
  Insieme[{0, 0}, {0, 2}, {1, 1}, {1, 3},
    {2, 0}, {2, 2}, {3, 1}, {3, 3}]
In[112]:=
  Map[RelQ, {Rel1, Rel2, Rel3}]
Out[112]=
  {True, True, True}
In[113]:=
  Dominio[R_?RelQ] := Map[First, R]
  Codominio[R_?RelQ] := Map[Last, R]
In[115]:=
  Map[Dominio, {Rel1, Rel2, Rel3}]
Out[115]=
  {Insieme[0, 1, 2, 3], Insieme[0, 1, 2],
    Insieme[0, 1, 2, 3]}

```

```

In[116]:=
  Map[Codominio, {Rel1, Rel2, Rel3}]
Out[116]=
  {Insieme[0, 1], Insieme[1, 2, 3],
   Insieme[0, 1, 2, 3]}
In[117]:=
  UnivocaQ[R_?RelQ] :=
    Length[Dominio[R]] == Length[R]
In[118]:=
  IniettivaQ[R_?RelQ] :=
    Length[Codominio[R]] == Length[R]
In[119]:=
  BiunivocaQ[R_?RelQ] :=
    UnivocaQ[R] && IniettivaQ[R]
In[120]:=
  Map[UnivocaQ, {Rel1, Rel2, Rel3}]
Out[120]=
  {True, True, False}
In[121]:=
  Map[IniettivaQ, {Rel1, Rel2, Rel3}]
Out[121]=
  {False, True, False}
In[122]:=
  Map[BiunivocaQ, {Rel1, Rel2, Rel3}]
Out[122]=
  {False, True, False}
In[123]:=
  R_Insieme[x_, y_] /; RelQ[R] :=
    ElementoQ[{x, y}, R]

```

```
In[124]:=
{Rel1[1,2],Rel2[1,2],Rel3[1,2]}
```

```
Out[124]=
{False, True, False}
```

```
In[125]:=
Composizione[R1_?RelQ,R2_?RelQ] :=
  Apply[Insieme,
    Cases[Prodotto[R1,R2],
      {{x_,y_},{y_,z_}} :> {x,z}]]
```

```
In[126]:=
Inversa[R_?RelQ] := Map[Reverse,R]
General::spell1:
Possible spelling error: new symbol
name "Inversa"
is similar to existing symbol
"Inverse".
```

```
In[127]:=
Identità[A_Insieme] :=
  Inner[List,A,A,Insieme]
```

```
In[128]:=
Composizione[Rel1,Rel2]
```

```
Out[128]=
Insieme[{0, 1}, {1, 2}, {2, 1}, {3, 2}]
```

```
In[129]:=
Inversa[%]
```

```
Out[129]=
Insieme[{1, 0}, {1, 2}, {2, 1}, {2, 3}]
```

```
In[130]:=
Identità[X]
```

```
Out[130]=
Insieme[{0, 0}, {1, 1}, {2, 2}, {3, 3}]
```

```

In[131]:=
  SimmQ[R_?RelQ] := R === Inversa[R]
In[132]:=
  RiflQ[R_?RelQ] :=
    ContenutoQ[Identità[Dominio[R]],R]
In[133]:=
  TranQ[R_?RelQ] :=
    ContenutoQ[Composizione[R,R],R]
In[134]:=
  EquivQ[R_?RelQ] :=
    RiflQ[R] && SimmQ[R] && TranQ[R]
In[135]:=
  {EquivQ[Rel1],EquivQ[Rel2],EquivQ[Rel3]}
Out[135]=
  {False, False, True}
In[136]:=
  MatriceRel[R_?RelQ] :=
    Outer[R,Apply[List,Dominio[R]],
          Apply[List,Codomínio[R]]]
In[137]:=
  MatriceRel[Rel3] // MatrixForm
Out[137]//MatrixForm=
  True      False   True      False
  False     True    False    True
  True      False   True      False
  False     True    False    True

```

In[138]:=

```
SetAttributes[TavolaRel, HoldAll];
```

```
TavolaRel[R_?RelQ] :=  
  Module[{c = Apply[List, Dominio[R]],  
          d = Apply[List, Codominio[R]],  
          m = MatriceRel[R]},  
    Join[{Join[{HoldForm[R]}, c]},  
          Table[Join[{d[[i]]}, m[[i]]],  
                {i, Length[d]}]]] //  
  TableForm
```

In[140]:=

```
TavolaRel[Rel3]
```

Out[140]//TableForm=

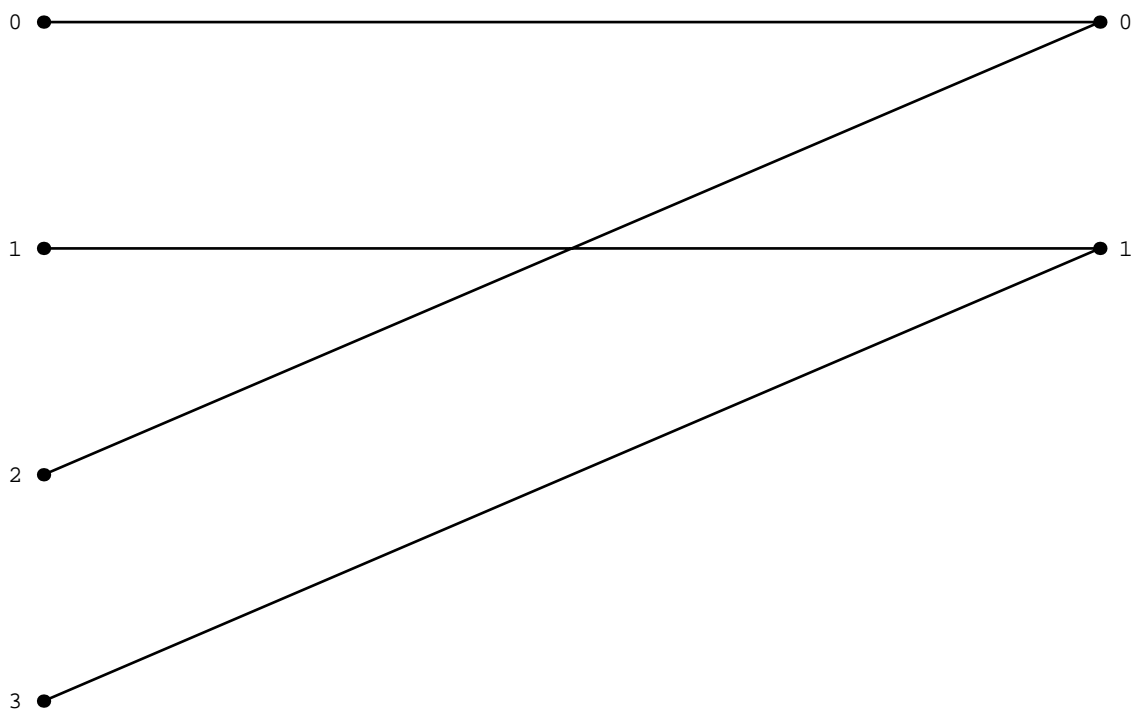
Rel3	0	1	2	3
0	True	False	True	False
1	False	True	False	True
2	True	False	True	False
3	False	True	False	True

In[141]:=

```
GrafoRel[R_?RelQ] :=  
  Module[{d = Dominio[R],  
          c = Codominio[R],  
          m = MatriceRel[R]},  
  Show[Graphics[{AbsolutePointSize[5],  
                AbsoluteThickness[1],  
                Table[{Text[d[[i]],{-0.02,-i},{1,0}],  
                    Point[{0,-i}]}],{i,Length[d]}],  
                Table[{Text[c[[i]],{1.02,-i},{-1,0}],  
                    Point[{1,-i}]}],{i,Length[c]}],  
                Table[If[m[[i,j]],  
                    Line[{{0,-i},{1,-j}}],{}],  
                    {i,Length[d]},{j,Length[c]}],  
                PlotRange->All]]]
```

In[142]:=

```
GrafoRel[Rel1]
```



Out[142]=

-Graphics-

Pattern matching (modelli)

(* da completare ... *)

Strutture e operatori

(* da completare ... *)